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/*
  "blinky" the one-eyed clock
  Version beta 2
  John Boxall August 2010
  http://tronixstuff.wordpress.com/projects > blinky
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  DS1307/i2c timekeeping based on code by Maurice Ribble
  17-4-2008 - http://www.glacialwanderer.com/hobbyrobotics
  */

#include "Wire.h"
#define DS1307_I2C_ADDRESS 0x68
int red = 9; // LEDs connected to these pins as you might want to PWM them to alter brightness
int green = 10;
int blue = 11;
// Convert normal decimal numbers to binary coded decimal
byte decToBcd(byte val)
{
  return ( (val/10*16) + (val%10) );
}
// Convert binary coded decimal to normal decimal numbers
byte bcdToDec(byte val)
{
  return ( (val/16*10) + (val%16) );
}
void setDateDs1307(byte second, // 0-59
byte minute, // 0-59
byte hour, // 1-23
byte dayOfWeek, // 1-7
byte dayOfMonth, // 1-28/29/30/31
byte month, // 1-12
byte year) // 0-99
{
  Wire.beginTransmission(DS1307_I2C_ADDRESS);
  Wire.send(0);
  Wire.send(decToBcd(second)); // 0 to bit 7 starts the clock
  Wire.send(decToBcd(minute));
  Wire.send(decToBcd(hour));
  Wire.send(decToBcd(dayOfWeek));
  Wire.send(decToBcd(dayOfMonth));
  Wire.send(decToBcd(month));
  Wire.send(decToBcd(year));
  Wire.send(0x10); // sends 0x10 (hex) 00010000 (binary) to control register - turns on square wave
  Wire.endTransmission();
}
void getDateDs1307(byte *second,
byte *minute,
byte *hour,
byte *dayOfWeek,
byte *dayOfMonth,
byte *month,
byte *year)

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{
// Reset the register pointer
Wire.beginTransmission(DS1307_I2C_ADDRESS);
Wire.send(0);
Wire.endTransmission();
Wire.requestFrom(DS1307_I2C_ADDRESS, 7);
*second = bcdToDec(Wire.receive() & 0x7f);
*minute = bcdToDec(Wire.receive());
*hour = bcdToDec(Wire.receive() & 0x3f); // Need to change this if 12 hour am/pm
*dayOfWeek = bcdToDec(Wire.receive());
*dayOfMonth = bcdToDec(Wire.receive());
*month = bcdToDec(Wire.receive());
*year = bcdToDec(Wire.receive());
}

void blinkLED(int colour, int ondelay, int offdelay, int blinks)
// blinks LED on pin 'colour' for 'blinks' times with on and off delay of 'ondelay', 'offdelay'
// colour: 9 is red, 10 is green, 11 is blue
{

for (int a=0; a<blinks; a++)
{
digitalWrite(colour, HIGH);
delay(ondelay);
digitalWrite(colour, LOW);
delay(offdelay);
}
}

void blinkTime()
// blinks the time
{
byte second, minute, hour, dayOfWeek, dayOfMonth, month, year;
float aa;
int bb;
getDateDs1307(&second, &minute, &hour, &dayOfWeek, &dayOfMonth, &month, &year);

// convert hours from 24 to 12 hour time
if (hour==0)
{
hour=12;
}
if (hour>12)
{
hour=hour-12;
}
blinkLED(9, 500, 500, hour); // blink hours in red
blueGlow(1,10);
aa=minute;
aa=aa/10;
bb=int(aa); // find the value of tens of minutes (0~5)
if (bb>0)

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{
  blinkLED(10, 500, 500, bb); // blink tens of minutes
}
if (bb==0) // but if the time is something like 03:02?
{
  blinkLED(11, 200, 200, 1); // blink blue quickly for zero
}
aa=minute % 10; // find modulo of minutes to get single minutes
bb=aa;
if (bb>0)
{
  blinkLED(9, 500, 500, bb); // blink tens of minutes
}
if (bb==0)
{
  blinkLED(11, 200, 200, 1); // blink blue quickly for zero
}
}

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void whiteGlow(int n, int d)
{
  for (int nn=0; nn<n; nn++)
  {
    for (int a=0; a<=255; a++)
    {
      analogWrite(red, a);
      analogWrite(green, a);
      analogWrite(blue, a);
      delay(d);
    }
    for (int a=255; a>=0; --a)
    {
      analogWrite(red, a);
      analogWrite(green, a);
      analogWrite(blue, a);
      delay(d);
    }
  }
}

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void blueGlow(int n, int d)
{
  for (int nn=0; nn<n; nn++)
  {
    for (int a=0; a<=255; a++)
    {
      analogWrite(blue, a);
      delay(d);
    }
    for (int a=255; a>=0; --a)
    {
      analogWrite(blue, a);
    }
  }
}

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    delay(d);  
  }  
}  
}
```

```
void setup()  
{  
  byte second, minute, hour, dayOfWeek, dayOfMonth, month, year;  
  Wire.begin();  
  second = 0;  
  minute = 17;  
  hour = 4;  
  dayOfWeek = 6; // these values are moot, but need to store something  
  dayOfMonth = 28;  
  month = 5;  
  year = 10;  
  setDateDs1307(second, minute, hour, dayOfWeek, dayOfMonth, month, year); // every time  
  blinky has new batteries, it will start from midnight/midday  
  pinMode(red, OUTPUT);  
  pinMode(green, OUTPUT);  
  pinMode(blue, OUTPUT);  
}
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```
void loop()  
{  
  whiteGlow(1, 10); // glow white - announces that the time will now be shown  
  delay(1000); // give people a second to focus on blinky  
  blinkTime();  
  delay(10000); // wait ten seconds  
}
```